

DRE Update Training: Eye Movements & Pupils

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- Goals
 - To understand eye movements and pupil responses in general
 - To understand the various tests of eye movements and pupil responses, and why they work
 - To review other possible causes of abnormal eye movements and pupil responses
 - To prepare you for defense arguments

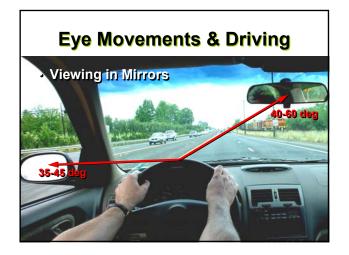


Introduction

- Aspects of visual function
 - Eye Movements
 - Pupil Responses

 - Visual Acuity
 - Contrast Sensitivity
 Color Vision
 - Accommodation
 - Flicker Sensitivity
- Stereovision
- Vernier Acuity
- Motion Sensitivity
- Light Adaptation
- Dark Adaptation
- Visual Field





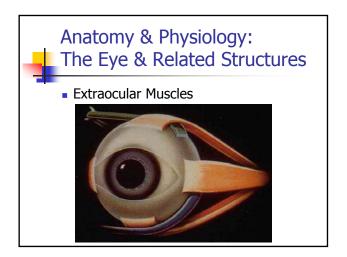


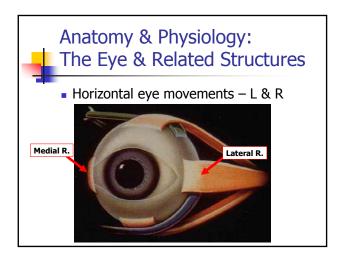


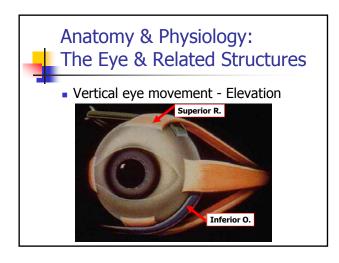


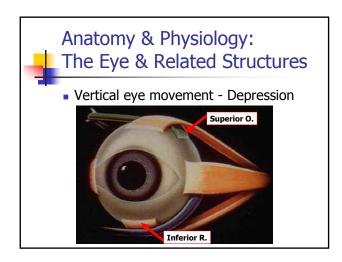


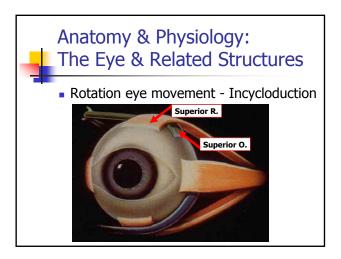


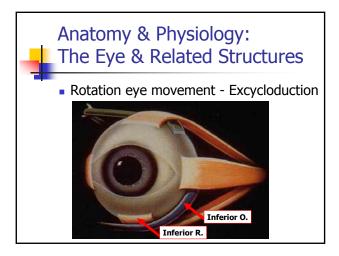


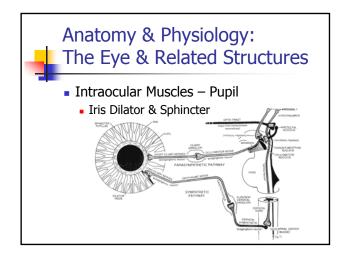


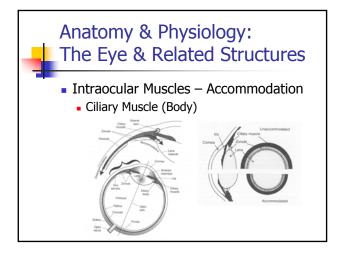


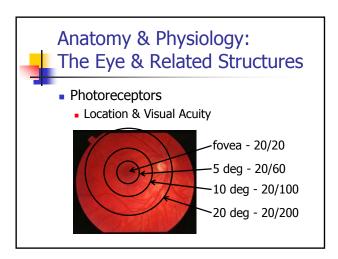


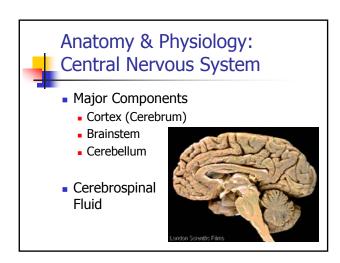


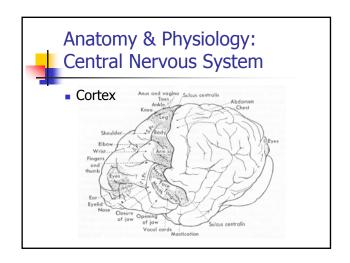


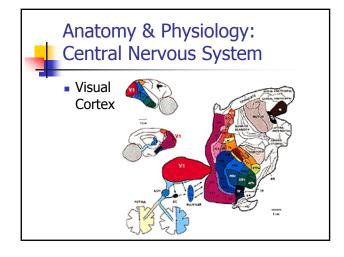


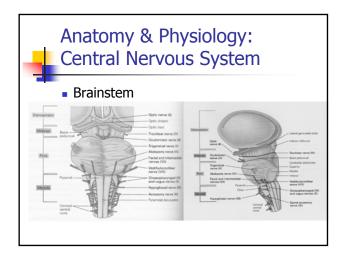


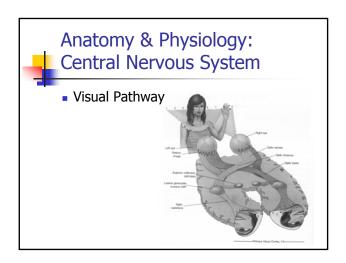


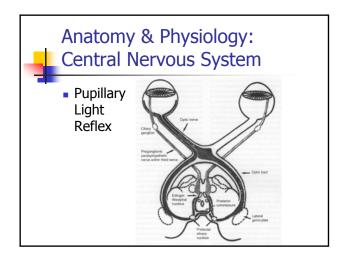


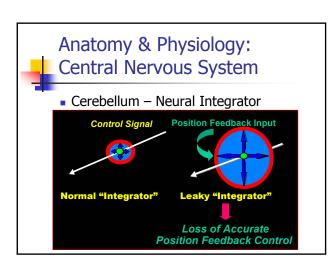


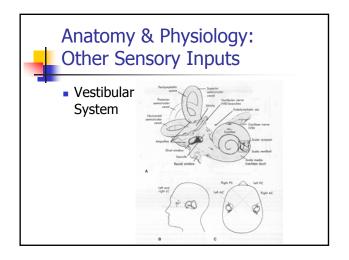


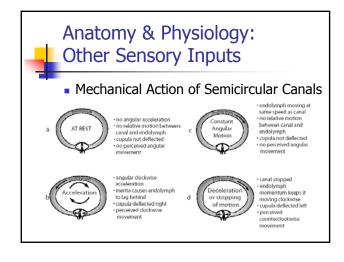


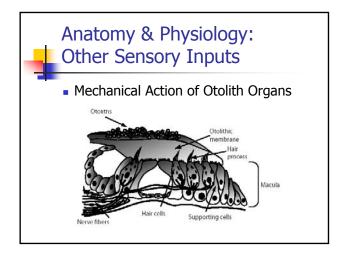


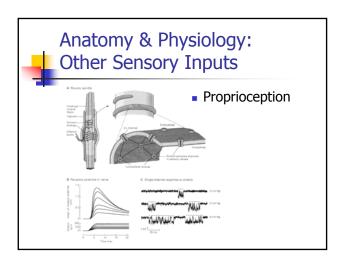






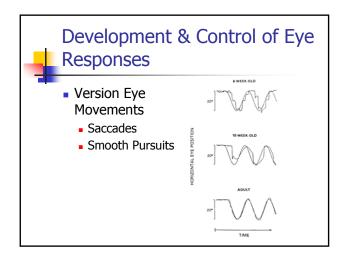


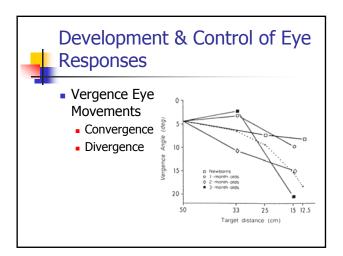


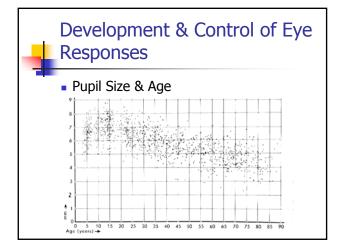


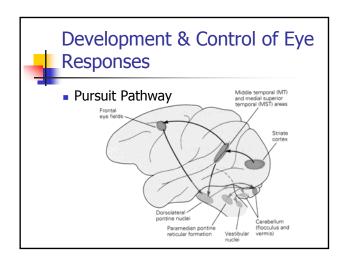
Anatomy & Physiology: Other Sensory Inputs

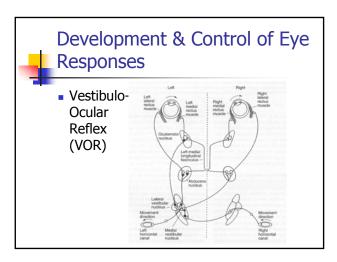
- Exercise: Vision, Balance & Proprioception
 - Stand with feet together and fixate a small object or detail across the room
 - 2. Raise either leg, record time until loss of balance
 - 3. Construct two narrow tubes using loose pages
 - Stand with feet together and fixate small object across room while looking through tubes (one in front of each eye)
 - 5. Raise either leg, record time until loss of balance











Development & Control of Eye Responses

- Doll's-Head Reflex
 - Vertical eye position change with head tilt
 - Mediated (primarily) by otolith organs



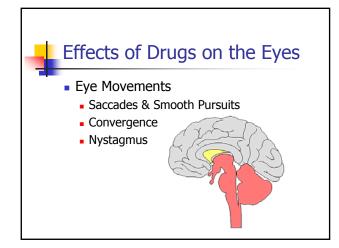


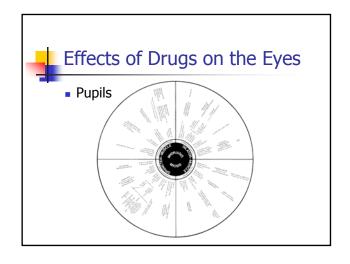
Development & Control of Eye Responses

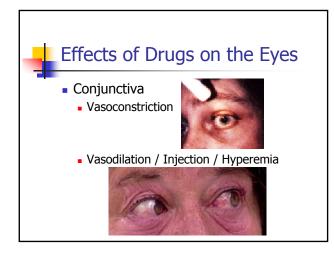
- Near Triad
 - Accommodation near focus
 - Convergence single vision
 - Miosis pupil constriction

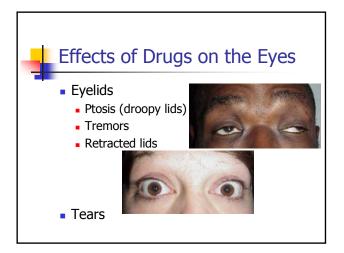
Development & Control of Eye Responses

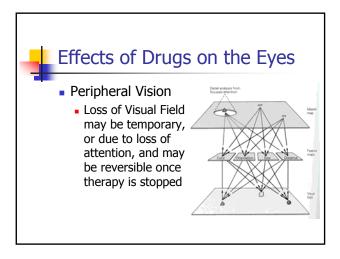
 Demonstration of Eye Movements with IR Head-Mounted Camera





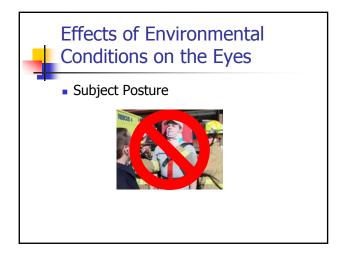


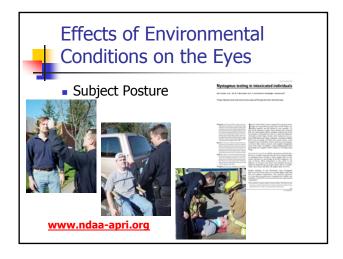


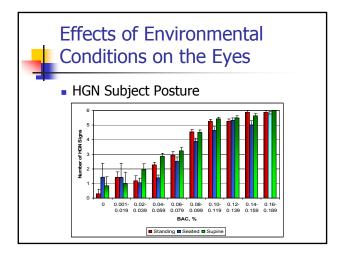


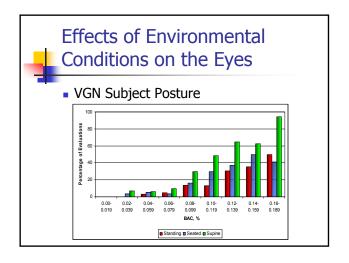


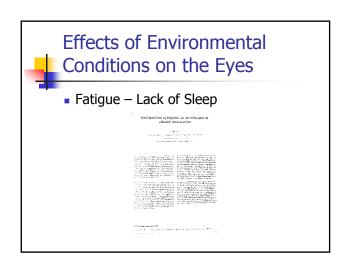
- HGN / VGN Stimulus Conditions
 - Size
 - Speed of Movement
 - Distance from Subject
 - Contrast
 - Background
- Pupil Response Conditions
 - Lighting
 - Room Size









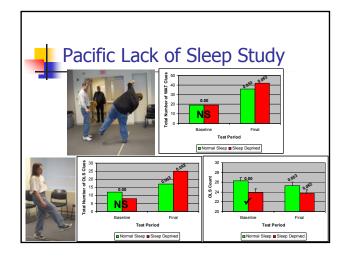


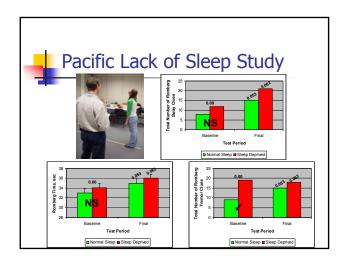




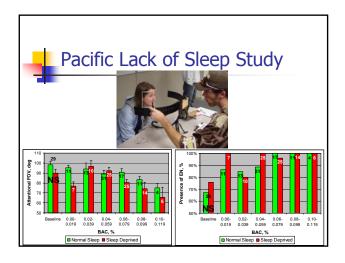
Pacific Lack of Sleep Study

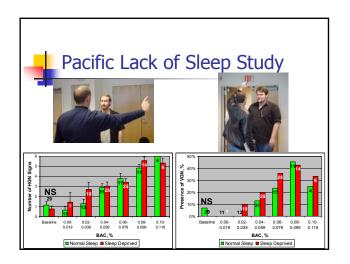
- 29 healthy adult subjects
 - 14 females, 15 males
 - Average age 26.3 years, range 21-52
 - Average BMI 23.7, range 19-40
 - 9 Specs, 9 CLs, 11 No Rx
- 2 alcohol workshops each
 - Normal sleep: awake 4.1 hrs, range 1.5-8
 - Sleep deprived: awake 29.8 hrs, range 24-32
 - Max BAC: 0.115%
 - 4 test periods: Baseline, 1 hr, 2 hrs, 1 hr post

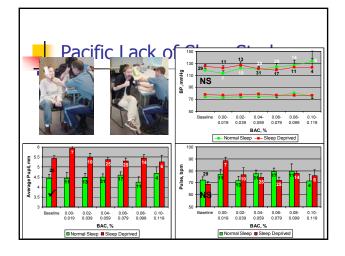












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Pacific Lack of Sleep Study

- Summary
 - Sleep deprivation does NOT affect HGN, VGN, LOC, FOV, EN, WAT, OLS clues, Romberg sway & time estimate, BP, and Pulse regardless of level of intoxication
 - Sleep deprivation may affect OLS count, Romberg tremor, and Pupil size in sober individuals
 - BOTTOM LINE: Sleep deprivation will NOT be confused for intoxication by police officers!

Effects of Environmental Conditions on the Eyes

- Nystagmus
 - Voluntary
 - Rotatory
 - Rotational / Post-rotational
 - Caloric
 - Horizontal COWS
 - Vertical CUWD
 - Fatigue
 - Optokinetic



Effects of Environmental Conditions on the Eyes

Nystagmus

- Positional Alcohol Nystagmus (PAN)
 - PAN I rising BAC; endolymph ETOH concentration lower than BAC
 - Intermediate endolymph ETOH concentration equals BAC
 - PAN II falling BAC; endolymph ETOH concentration *higher* than BAC; may sustain for 6-10 hours after BAC returns to zero

